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About This Game

Synopsis

Far into the future, a young soldier awakes from a centuries long slumber to find himself in a land foreign to his own, surrounded not by the might of kings and generals but primitive humans wielding little more than clubs as weapons. As the last true human left, he seeks answers, both to why he awoke, and what happened to humanity while he slept.

Armed with his battle suit, an advanced A.I. named Joan, and outdated knowledge of the terrain where he once fought, he begins his journey to discover the truth behind the current state of humanity, and the friends he left behind.

Enter the world of Azure Wing as Solace empire captain, Fenix Solari!

Unravel the future and discover the unsolved mystery's of the past between humanity and Etherian kind! A story that goes between the past and the future!

Game Features

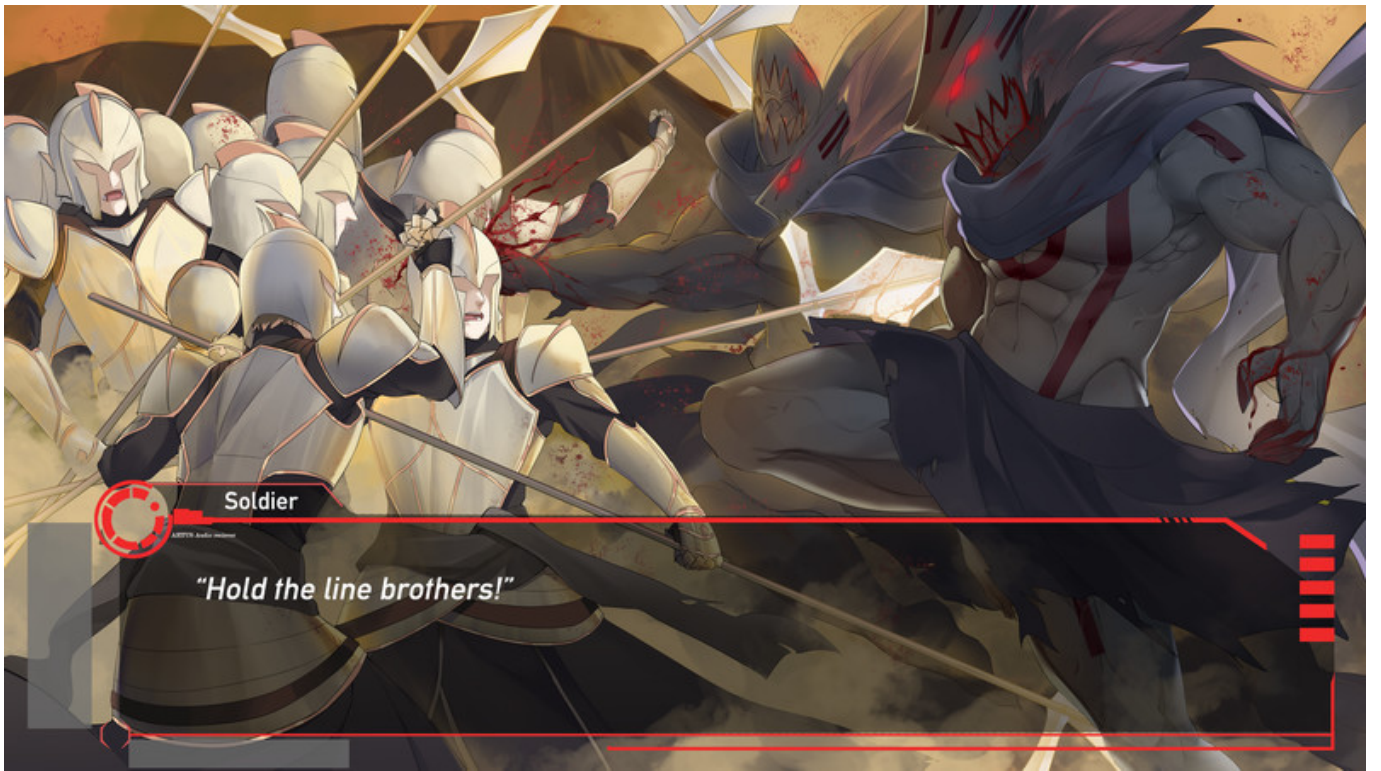
- Experience Azure Wing from the eyes of Fenix Solari.
- 4+ hours (50,000+ words) of story. Experience loss, gripping battles and shock as you continue down the path Fenix walks!

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- See landscapes in the current time and in their glory in the past!
 - High Definition Quality: All art was made in 3840x2160 for crisp and clear imaging, no pixelization here!
 - Original Sound Track: Experience a fitting ambiance with Azure Wing's OST list!
 - Sound effects, environmental ambiance, and more!
 - Unlockable CG Gallery!

Title: Azure Wing: Rising Gale
Genre: Adventure, Indie
Developer:
Sun-Riviera Studios
Publisher:
DEVGRU-P
Franchise:
Azure Wing
Release Date: 2 May, 2019

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English







Well I have no Idea what to say to this besides the fact that I am so disappointed. Now do not get me wrong as this game has very awesome looking art work and the story is awesome but at points there was only really two places to interact. It was not very long at all and withing 2 hrs the game was over and felt like a massive cliff hanger which was really annoying. I have looked multiple times to make sure i did not miss something. I think i have went through the game 3 times to makes sure i didn't miss anything and also look at steam a few times to make sure there was not another game to tied too it. I have found nothing. I am left feeling that there is something massively missing to this game. As there was no romances or anything really. I am not saying I read it for the romance but mainly for the story and it has that but I feel as it got dropped off. This has so much potential to be really awesome but it needs to have a lot more content and I feel like the 5 chapter I just read was just a technically the first chapter that just like stopped and I was left with sadness cause it does not seem finished at all.

I have no problem supporting something. I did also notice some word issues within the game. But I can surpass those as the content was awesome. All I am trying to point out is please fix and finish this as it can be so much more than it is right now and I believe it can be so much longer giving even a better story that it already has as what we are looking at seems to be just the start of the game. I just to make the game finished so I can have a lot more to read and enjoy through different ends out routes throughout.

Thanks. First of all, this is the first Steam review I've ever written, mostly because this is the first time I really felt what I bought was not what I expected. Make no mistake though, I really, really enjoyed my playthrough of Azure Wing: Rising Gale. It has an amazing artwork, a likeable cast and the story is really promising, however, there is a few things that I think need to be discussed about, and I'm writting them below.

-SPOILERS AHEAD-

Okay, so the big, big problem with Azure Wing: Rising Gale is how it is presented to you vs the content really inside the VN. You are presented with a diverse cast of female characters fullfilling different archetypes, right, that's the standard, there's even some fake screenshots in the Steam Page suggesting existing romance routes, HOWEVER! there are:

1. No romance routes
2. NOT A TRUE ENDING!!!

Azure Wing: Rising Gale by itself IS NOT A FINISHED PRODUCT! THE ONLY, AND I REPEAT, THE ONLY ENDING THERE IS IN THIS VISUAL NOVEL is not a conclusive ending, it basically is a cliffhanger, suggesting more content will come in the future. I don't know if this VN is aiming to become a series which would be released in chapters, and if that were to happen, I personally would love to continue supporting the creators and buying the next titles, because I'd like to see the where the full story and the romance routes go (if they even exist), and I think the price per release is fair for the quality of the artwork and the promising story. However, that is my personal case, and I know the vast majority of people would get extremely off about buying something and not getting what they thought they would (I am a bit too, but I can overlook it since I enjoyed the product and I'm trying to be as neutral as possible)

To the developers, who I hope will get to read this review: Guys, I really, really liked this VN, it's one of the best western releases I've played. However, I see no clear indication wether or not there is more content coming through, and the Steam Page is full of misleading promises which do not match the real product. Change the description to match the real thing, tell us what your plans for the series is, and I'd be more than happy to continue supporting you guys. Best of luck!. The description is false - there is no romance routes at all, and a lot of the screenshots do not exist in the game at all.

While the stories' premise is extremely interesting, Rising Gale is extremely short. I finished it in 2 hours (Although I'm a fairly fast reader). The characters are interesting and the art is good, and it teases a very interesting story, but ultimately nothing happens and it just abruptly ends. Pretty much nothing important to the plot happens at all. Rising Gale might make for a decent first chapter to introduce characters, but as a full story it fails spectacularly.

It doesn't even follow the basic structure of a story: intro-climax-conclusion. There was no climax at all, nothing even close, before the story suddenly ended on a terrible cliffhanger. I don't want to spoil anything, but it was a complete genre shift of a cliffhanger as well that came out of nowhere.

The UI is pretty terrible (Again, it's not what is displayed in the screenshots), taking up half the screen. Which is disappointing, because the art is really good. There were a few typos scattered throughout.

To summarize, good premise, art and characters, but terribly done story that ultimately accomplishes nothing and ends abruptly.

I'm extremely disappointed, mostly because it feels like a story that could have been really amazing, but just fails in so many ways.. UPDATE: They are working on an update that will extend the game. No time frame was given yet. Glad to see that being addressed, and if they've been looking at the steam reviews putting some kind of announcement here would be nice too :) . Once the update hits I'll revisit my review.

First thing I want to say is that I did enjoy my play through and I really hope there's more to this VN. My play through was about 2 hours as well, I spent a while trying out the different options to see if they had any impact on the ending which it didn't.

It feels like the demo version was accidentally put as the full product or some variation of that. Also for reference I wasn't a backer initially and only found this game because I like DEVGRU-P's\u2665\u2665\u2665\u2665\u2665posting on twitter.

I want to see this VN updated, fixed, or whatever because as it stands the current version a couple days after launch does not live up to the games description and I don't feel like it lives up to it's potential.. A very bad VN, this his not how you structure stories in VN. Game needs a not complete, or still being worked on tag.

I don't mind buying into early access, or beta work, but I want to know what I'm buying. The art and story is good. Not a fan of VN's but that's on me for not checking the game out further before I bought it. I still might have bought it knowing that it is a work in progress, but that is neither here, nor there.

As it is not, I do not recommend this game until more work has been done on it. The game as is, feels more like a prologue rather than a completed game.. This game was not what I expected to say the least. But I believe it was also very good. The writing was cliché at times, But the writers used it as comic relief. And over all I loved the story. A major point to be brought up though was throughout the whole game so far, there were only three times you could make a choice. But that was not so bad to be honest, I loved reading the story. I was sad where it stopped though, I hope something is added to expand to the story, But it is a GREAT idea. The fight scenes were mostly text and sometimes a bit hard to follow truthfully. But most of the story had me hooked, I just wish there was more to it. Truthfully I loved the story and it was a wonderful read. If it was a published light novel I would happily buy it the day it came out. Whoever created the concept for this has made a nice background for a ever growing world. This to me is a must read\play, but the end at the point of this review (22\05\2019) is such a cliffhanger, it is almost like reading the first manga, getting this great taste for a universe. AND THEN THERE IS NOTHING ONLINE OR SOLD TO TELL YOU WHERE IT GOES! But, I will just wait and hope. Though some are harsh reviews towards this VN it was truly really good, and if you enjoy the other VN published by DEVGRU-P you will most likely enjoy this, Sun-Riviera Studios did a wonderful job with this story. I can not wait to see more VN made by them.

P.s. It should be said I beat the game, but I played it offline. But even doing that, I know I will replay the game just to read the wonderful story once more. It is well worth the 9.99 USD.

. This VN is incomplete. They should've mark it as Early Access if they planned to finish it later.

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